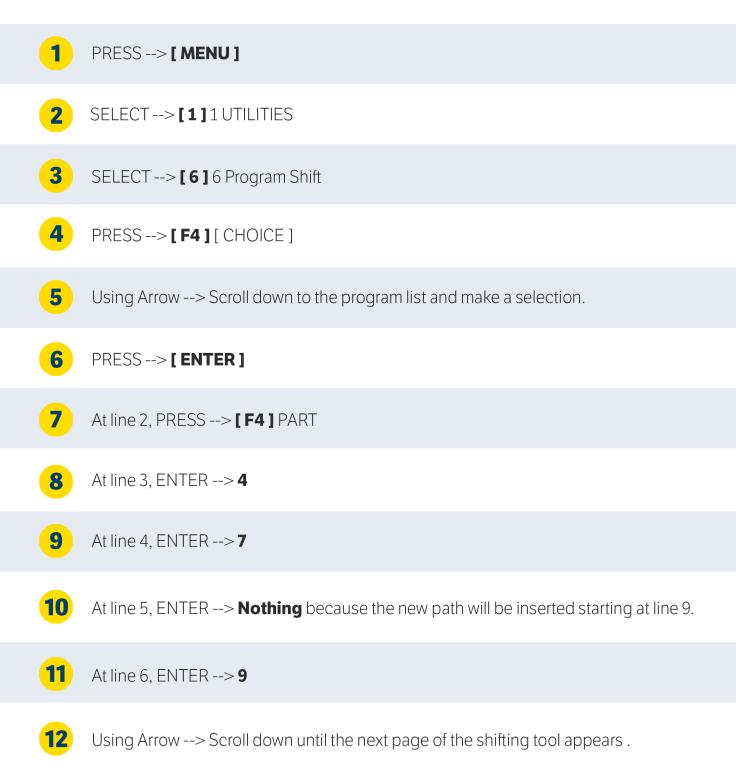


This procedure is use to shift a series of point positions or a whole program to another area on the same user frame without rotation. In this case, we want the robot to make the same path but in another area. The original path is kept and the new one will be executed after the original path. The original path is from line 4 to line 7 and the new path created will be added at line 9.



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**DIY-ROBOTICS TUTORIAL** Parallel Shifting of a program path from one area to another one without rotation.



