

This procedure is use to change user frame number to a section or all of a program points.

- 1** PRESS --> [**SELECT**]
- 2** Choose the program you want to make user frame reference changes.
- 3** PRESS --> [**ENTER**]
- 4** PRESS --> [**MENU**]
- 5** SELECT --> [**1**] 1 UTILITIES
- 6** SELECT --> [**9**] 9 Frame Offset
- 7** PRESS --> [**F4**] [CHOICE]
- 8** Select the program in which the changes have to be made.
- 9** PRESS --> [**ENTER**]
- 10** Using Arrow --> Scroll down to the **2nd line**.
- 11** PRESS --> [**F4**] [PART]
- 12** Using Arrow --> Scroll down to the **3rd line**.
- 13** ENTER --> The **number** where the changes should start.

14 PRESS --> [**ENTER**]

15 Using Arrow --> Scroll down to the **5th line**.

16 ENTER --> A **new program name** (or keep the same one.)

17 PRESS --> [**ENTER**]

18 Using Arrow --> Scroll down to the **6th line**.

19 If you kept the same program name, enter a program line number where the lines with the switched frames will be copied. If you have changed the program name the step before, no "insert line" will be asked.

20 PRESS --> [**ENTER**] (if you have entered an "insert line" number)

21 Using Arrow --> Scroll down until the **next page appear**.

22 ENTER --> **Old frame number** (*the frame number on which the points where reference to*)

23 PRESS --> [**ENTER**]

24 Using Arrow --> Scroll down to the **2nd line**.

25 ENTER --> **New frame number** (*the frame number on which the points on which you want to reference them to*)

26 PRESS --> [ENTER]

27 Using Arrow --> Scroll down to the **3rd line**.

28 PRESS --> [F4] YES (*points will keep there physical position unchanged but there references will be changed with coordinate according to the new frame*)

29 PRESS --> [F2] EXECUTE

30 PRESS --> [F4] YES

31 DELETE --> **Lines 4 to 8**

32 CHANGE --> **UFRAME_NUM** from **1 to 0**